

# Attacking .NET Applications at Runtime

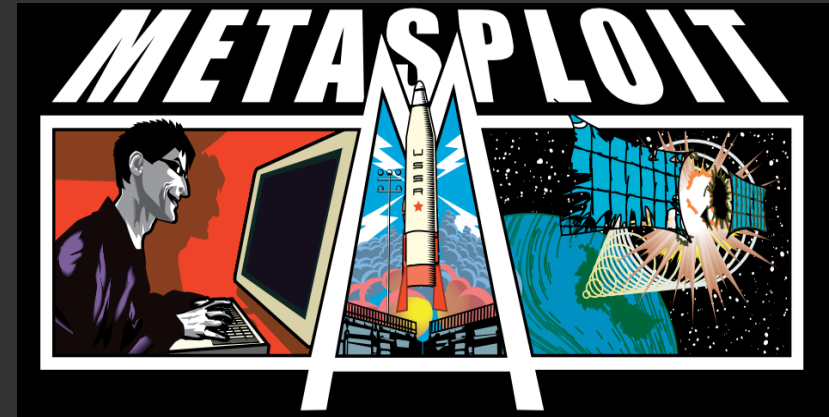
Jon McCoy - 2010  
[www.DigitalBodyGuard.com](http://www.DigitalBodyGuard.com)

# What will this presentation cover?

- How to pWN closed-source .NET applications in new and dynamic ways
- New tools I am releasing
- Show how incredibly vulnerable .NET applications are

# What tools will you get?

- New Metasploit payload
- Tools to do reconnaissance, on the structure of .NET programs
- Beta - Decompilation Tool targeted at .NET Applications protected by wrappers/shells



# What will the hack do?

- Gain access to a target application
  - Access the Object structure
    - Compromise the GUI
    - Subvert core logic
    - Instantiate new features

# Connect to the Target

- Inject - Put your code into the target
- Infect - Change the target's code
- Exploit - Take advantage of a flaw
- Attack The Framework - Compromise the framework

# What we are attacking

.NET PROCESS



APP DOMAINS

ASSEMBLIES

MODULES

CLASSES

FUNCTIONALITY

OBJECTS

EVENTS

VALUES

INSTANCES



# How .NET Apps Execute at RunTime

Process



.Net Framework Runtime

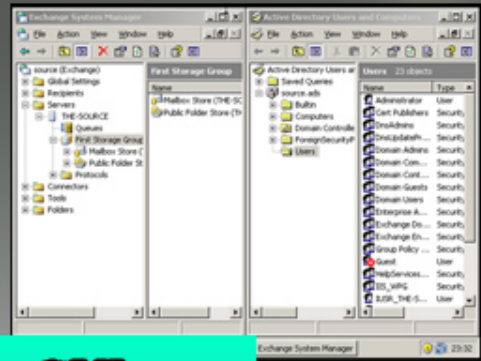
Application Domain

.Net Assembly

Classes & Objects

Values

Functions



GUI  
Events  
Logic

B O L

Events  
Logic  
Forms

# How .NET Apps Execute at RunTime

Process



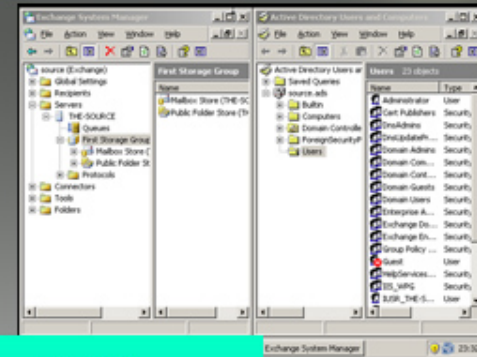
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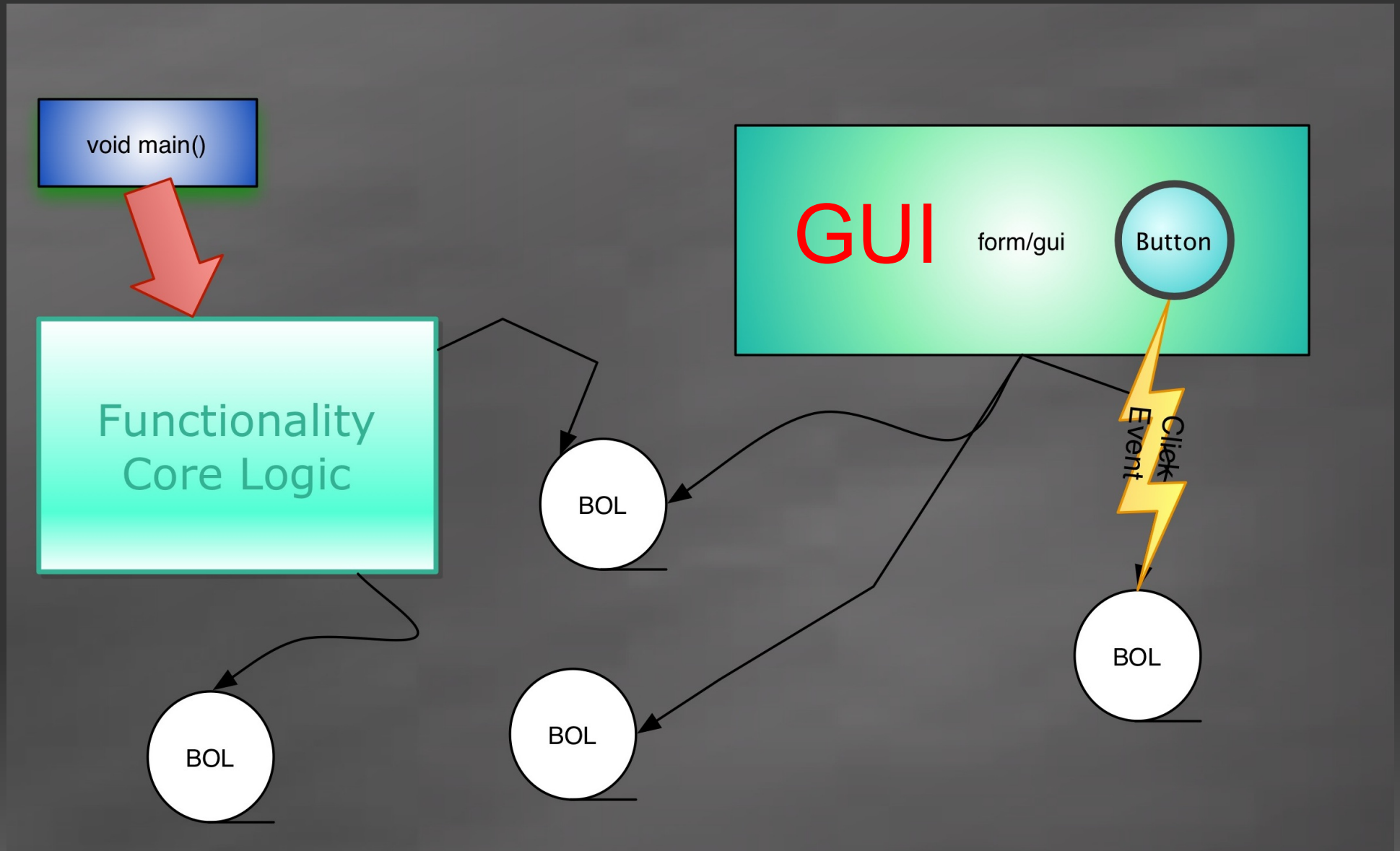
Events  
Logic  
Forms



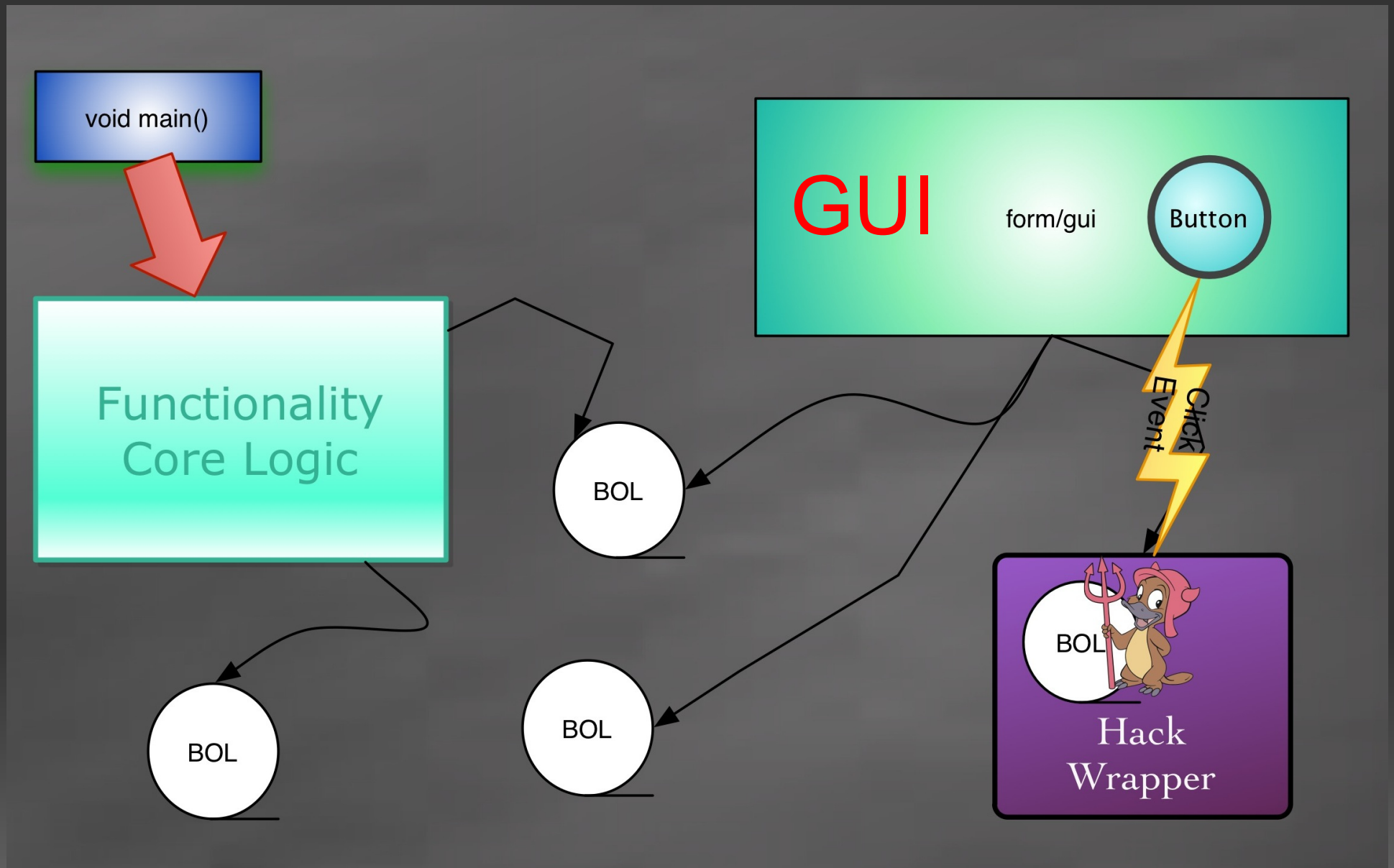
# How the hack works: Overview

1. Connect to the target application
  - Connect With Injection
2. Access targets Object structure
  - Move around with Reflection
3. Modify values and/or Objects
  - Modify Objects with Reflection

# Normal Runtime Object Structure



# Hacked Object Runtime Structure



# Sample Code: Hack Event

```
public static void clearClickEvent(System.ComponentModel.Component targetIN)
{
    // flag for reflection on the object targeted by reflection
    System.Reflection.BindingFlags flagOfObject
    = System.Reflection.BindingFlags.Instance | System.Reflection.BindingFlags.NonPublic;

    // get the "events" field on the target
    System.Reflection.FieldInfo FieldEvent;
    FieldEvent = typeof(System.ComponentModel.Component).GetField("events", flagOfObject);
    System.ComponentModel.EventHandlerList R_eventList;
    R_eventList = FieldEvent.GetValue(targetIN) as System.ComponentModel.EventHandlerList;

    // get the "head" field, type is {System.ComponentModel.EventHandlerList.ListEntry}
    // this is not a public type so it can only be refrinced at run time
    System.Reflection.FieldInfo FieldHead;
    FieldHead = typeof(System.ComponentModel.EventHandlerList).GetField("head", flagOfObject);
    object R_head = FieldHead.GetValue(R_eventList);

    // get the "handler" field on the target
    System.Reflection.FieldInfo FieldHandler;
    FieldHandler = R_head.GetType().GetField("handler", flagOfObject);

    // set value of the event head pointer, clear the event list
    FieldHandler.SetValue(R_head, null);
}
```

# Reflection

# DEMO

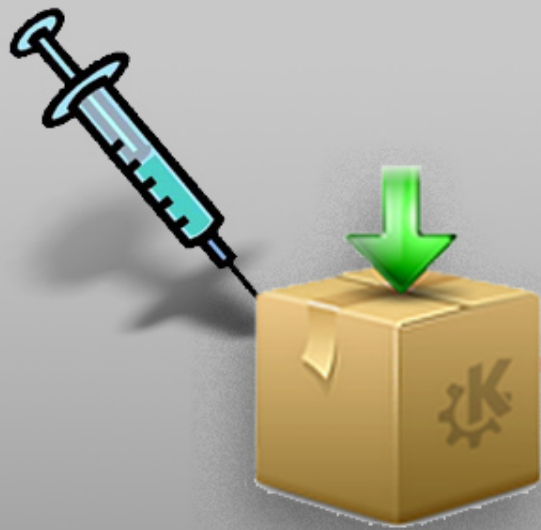
GUI\_Spike  
LEET a Program

VIDEO OF DEMO HACKS  
NOT LIVE DUE TO TIME

# APPLICATION



**pwn3d!!!**



Application Targeting



Anything is possible!

- Key Loggers
- Listeners
- Twitter Bots
- Piggyback Attacks

Load your  
Hacks







Spike



GUI Access



Pull the button out of the form.

Pull Events from the button.



# Live demo

## Data Piggyback

### SQL



FIN < NULL

# Special Thanks To Related Works of

James Devlin  
[www.codingthewheel.com](http://www.codingthewheel.com)

Sorin Serban  
[www.sorin.serbans.net/blog](http://www.sorin.serbans.net/blog)

Erez Metula  
paper: .NET reverse engineering  
& .NET Framework Rootkits

# Thanks to assistance of

Lynn Ackler

Thank you for the mentorship and training in forensics.

Daniel DeFreez

Thank you for the help on research and vulnerability analysis  
(also the metasploit module) :-)

Andrew Krug

Thank you for the advanced IT support & shinyness.

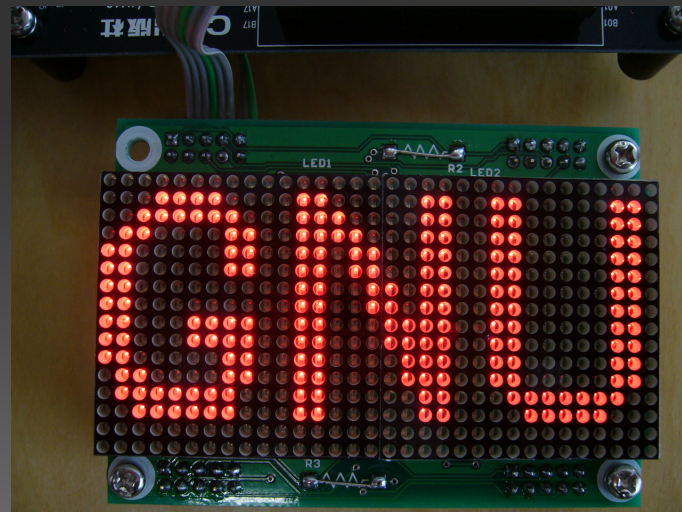
Adam REDACTED

Thanks you for the IT Support; specifically hardware.

# License

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This is an open source presentation presented at Defcon 18  
with Tools released at Blackhat 2010



More information at:

<http://www.DigitalbodyGuard.com>



# How is an attack done

Connect to an Object

Move Objects

Change Objects

Hack Events to change logic

Wrap an Object to replace logic